- Where are folk and popular leisure activities distributed?
- Where are folk and population material culture distributed?
- Why is access to folk and popular culture unequal?
- Why do folk and popular culture face sustainability challenges?

Culture

- The combination of three things:
 - Customary Beliefs and Values
 - Material artifacts
 - Social Forms (Political institutions)
 - This chapter deals with *material artifacts*

- Geographers study how culture influences behavior.
 - Difference between habit and custom
 - Habit is a repetitive act performed by an individual.
 One college student wears jeans with colorful patches.
 - *Custom* is a repetitive act performed by a group.
 - All college students from the American South wear jeans with colorful patches.

Material Culture

- Two basic categories: folk and popular culture
 - Folk culture
 - Traditionally practiced by small, isolated, homogeneous groups in rural areas
 - Popular culture
 - Characterized by large, heterogeneous groups of people who share common habits despite differences in other personal characteristics
 - Geographers are interested in two aspects of culture:
 - Where cultures are located in space
 - How cultures interact with the environment

- Characteristics of Folk and Popular Culture
 - Origin
 - Folk Culture
 - Anonymous hearths
 - » Possible to have multiple hearths each originating independently
 - Anonymous sources
 - Unknown dates
 - Unidentified originators
 - Popular Culture
 - Product of developed countries
 - » Typically North American or European
 - Origin often traceable to specific person or corporation in a particular place

- Characteristics of Folk and Popular Culture
 - Diffusion
 - Folk Culture
 - Smaller scale and slower transmissions from one location to another primarily through relocation diffusion (migration)
 - Popular Culture
 - Tends to be transmitted by way of hierarchical diffusion
 - » Diffuses rapidly and extensively form hearths or nodes of innovation with help of modern communications

- Characteristics of Folk and Popular Culture
 - Distribution
 - Folk Culture
 - Combination of local physical and cultural factors influence distinctive distributions.
 - » Isolation from other cultures because of physical barriers—e.g., distance and mountain ranges
 - » Religion
 - Popular Culture
 - Widely distributed across many countries with little regard for physical factors
 - » Principal obstacle to access is lack of income to purchase the material

- Origin and Diffusion of Folk and Popular Music
 - Folk Music
 - Originates anonymously
 - Transmitted orally
 - Modifications to songs over successive generations to represent changes in conditions.
 - Content of songs centers on events in daily life that are familiar to the majority of people.
 - Life-Cycle events
 - » E.g., birth, death, or marriage
 - Environmental features
 - » E.g., agriculture or climate
 - Migration of people also diffuses the music.

- Origin and Diffusion of Folk and Popular Music
 - Popular Music
 - Music written by specific individuals with the intent of being...
 - Sold
 - Performed in front of a paying audience
 - Often displays a high degree of technical skill
 - Musicians often have strong connections with other similar musicians that may span the globe.
 - Limited connections with local musicians of different genres

- Origin and Diffusion of Folk and Popular Sports
 - Sports originated as isolated folk customs and diffused like other folk culture via relocation diffusion.
 - Example:
 - Football (soccer) originated in England in the eleventh century.
 - Transformation from folk to popular sport began in 1800s when organized clubs were formed in the UK.
 - » Professional players hired
 - Standardized rules and organized professional league established in 1863 in UK marks formal transition from folk sport to popular sport.

- Folk and Popular Material Culture
 - Include:
 - Clothing
 - Food
 - Shelter
 - Diffusion
 - Folk material culture diffuses slowly through process of migration.
 - Popular material culture diffuses rapidly.
 - Access determined by having sufficient income to embrace it.

Convergence of Cultural Landscapes:

- The widespread distribution of businesses and products creates distinctive landscape stamps around the world.
- What are some other examples of businesses that can be found around the world?



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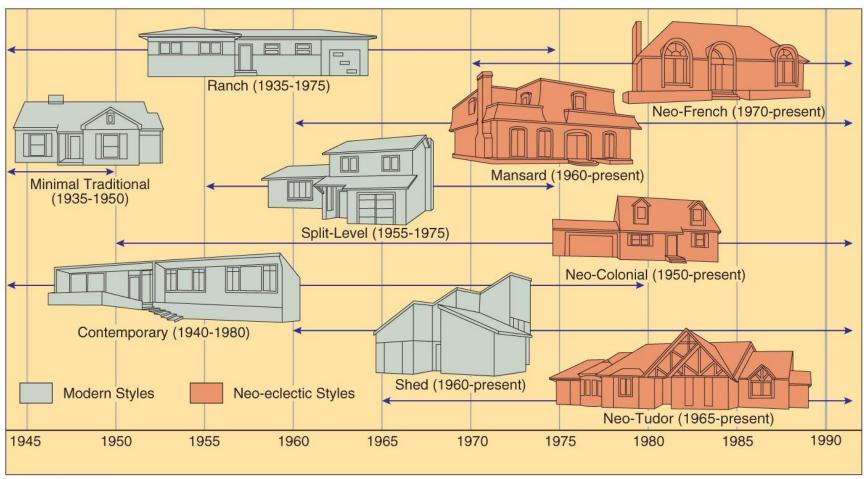
- **Brazil**, the McCalabresa is a hamburger-sized slab of pepperoni on a bun. **Quebecois** McDonald's patrons can get McPoutine.
- **Greece,** burgers in pita bread with yogurt sauce, tomato, lettuce & onions Greek Mac.
- Israelis get to enjoy McShawarma and McCabe.
- Japan Tamago Double Mac-two beef patties, pepper sauce, bacon. and

- Diffusion of popular housing, clothing, and food
 - Popular culture varies more in time than place
 - Food customs: consumption of large quantities of snack foods and alcohol
 - Clothing styles: reflect occupation rather than environment
 - Housing: reflects fashion trends since the 1940s in the United States





U.S. House Types (1945–1990)



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- Folk and Popular Clothing
 - Folk Clothing Preferences
 - Style of clothing worn in response to distinctive agricultural practices and climatic conditions
 - Ex.
 - » Folk custom in the Netherlands to wear wooden shoes because of practical uses in wet climates.
 - » Fur-lined boots protect against cold in arctic climates.
 - Popular Clothing Preferences
 - Style of clothing generally reflects occupation and income rather than particular environment.
 - Ex.
 - » Business suits worn by professionals
 - » Designer clothes worn by the affluent

- Rapid Diffusion of Popular Clothing Styles
 - Improved communications central to rapid diffusion
 - Ex. Time for original designs for women's dresses to be designed in fashion capitals—e.g., Paris or London—and reproductions available in stores has diminished from years to a few weeks.
 - Jeans is an important symbol of the diffusion of Western popular culture.
 - Local Diversity
 - Japan: customized with patches and cutouts
 - Korea: frayed, ripped, or shredded
 - Italy: bleached on seat of jeans

- Folk and Popular Food Preferences
 - People adapt their food preferences to conditions in the environment.
 - Asia
 - Rice: milder, moister regions
 - Wheat: drier regions
 - Europe
 - Italy: preference for quick-frying foods resulted from fuel shortages
 - Northern Europe: abundant wood supply encouraged slow stewing and roasting of foods

Folk and Popular Food Preferences

– Food Taboos

- Many folk customs attribute a signature, or distinctive characteristic, to everything in nature.
 - People may desire or avoid certain foods, as a result of perceived beneficial or harmful natural traits.
 - A restriction imposed by a social custom to eat particular plants or animals that are believed to embody negative forces is a *taboo*.
 - » Ancient Hebrews in the Bible forbidden to eat animals that did not chew their cud or that have cloven feet and fish lacking fins or scales.
 - » Muslims embrace the taboo against eating pork.
 - » Hindus embrace the taboo against consuming cattle.

- Folk and Popular Food Preferences
 - Popular Food Culture
 - Differences among Countries
 - Cola preferences can be influenced by politics.
 - » Soviet Union: Pepsi permitted for sale in country
 - » Russia: Many former Soviets switched to Coke, because Pepsi was associated with communism.
 - Cola preferences can be influenced by religion.
 - » Southwest Asia: Predominantly Muslim countries boycotted products sold in Jewish Israel—e.g., Coke.

- Folk and Popular Food Preferences
 - Popular Food Culture
 - Regional Differences within the United States
 - Americans may choose beverages or snacks based on what is produced, grown, or imported locally.
 - » Wine consumption relatively high in California where most of the U.S. production is located.
 - Cultural backgrounds affect the amount and types of alcohol and snack foods consumed.
 - » Relatively little alcohol is consumed in Utah because of the strong presence of the Church of Latter-day Saints that advocates against drinking alcohol.

» High consumption in Nevada where resorts located.

» Texans may prefer tortilla chips in greater numbers because of strong Hispanic American presence.

- Distribution of Folk and Popular Housing
 - Environmental Influences on Folk Housing
 - Available resources influence building materials used on folk houses—e.g., stone, grass, sod, and skins.
 - Two Most Common
 - » Wood
 - » Brick
 - Climate and local topography influence design of housing structures.
 - R. W. McColl compared houses in four Chinese villages.
 - » All used similar building materials, including adobe and timber from desert poplar tree.
 - » Distinct designs in each location attributed to local cultural preference and local geography.

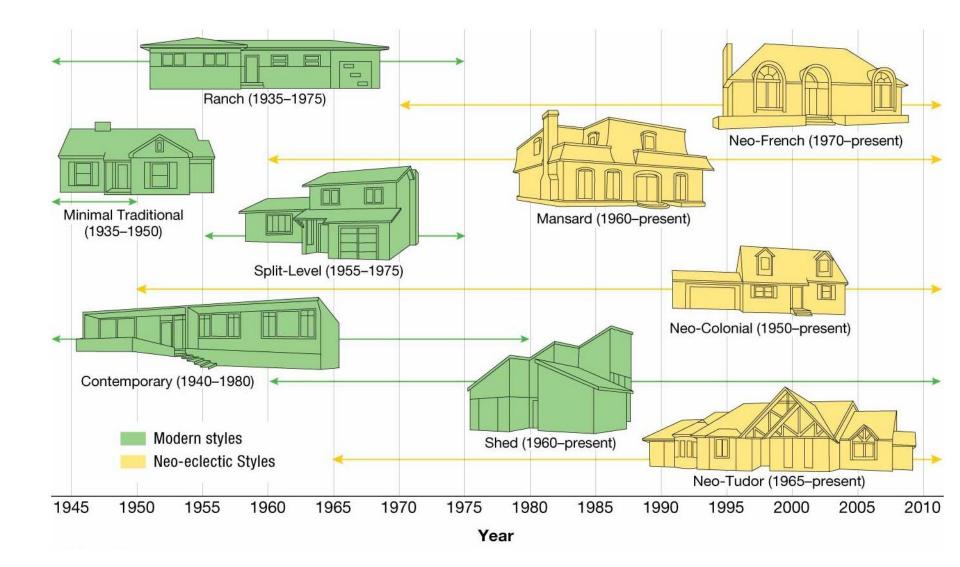
- Distribution of Folk and Popular Housing
 - Sacred Spaces in Houses
 - Distinctive form of folk houses may derive from religious or other customary beliefs.
 - Sacred Features-e.g., Walls, Door Orientation, Corners
 - » Houses in south central part of Java face south—the direction of the South Sea Goddess who holds the key to Earth.
 - » Eastern wall of a house is sacred in Fiji.
 - » All directions except south have significance in folk houses in Madagascar.

• Distribution of Folk and Popular Housing

– U.S. Folk Housing

- Style of pioneer homes reflected whatever upscale style was prevailing at the place on the East Coast from which they migrated.
 - Geographer Fred Kniffen identified three major hearths, or nodes, of folk house forms in the United States.
 - » Middle Atlantic: Principal house type known as an "I"-house with one room deep and at least two rooms wide.
 - » Lower Chesapeake/Tidewater: Principal house type characterized by one story, with a steep roof and chimneys at either end.
 - » New England: Principal house style was box shaped with a central hall.

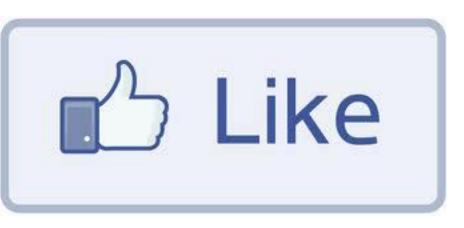
- Distribution of Folk and Popular Housing
 - U.S. Popular Housing
 - Since mid-twentieth century, houses display popular culture rather than regional influences.
 - Most people no longer build their own houses but instead are mass-produced by construction companies.
 - Houses show the influence of shapes, materials, detailing, and other features of architectural style in vogue at any one point in time.



- Electronic Diffusion of Popular Culture
 - Principal obstacle to accessing popular culture is lack of access to electronic media.
 - Most important electronic media format to popular culture is TV for two reasons.
 - 1. Watching TV is most popular leisure activity in the world.
 - 2. TV is most important mechanism for rapidly diffusing popular culture around the world.

- Electronic Diffusion of Popular Culture
 - Diffusion of TV: Mid-Twentieth Century
 - TV technology originated simultaneously in multiple hearths in the early twentieth century e.g., UK, France, Germany, Japan, Soviet Union, and the United States.
 - Over the course of the twentieth century, the United States went from dominating the world share of TVs to being nearly equal in rates of ownership with most developing countries.





c diffusion

ig television

ost popular leisure activity in MDCs

 Diffusion from the United States to the rest of the world = 50 years

The Internet



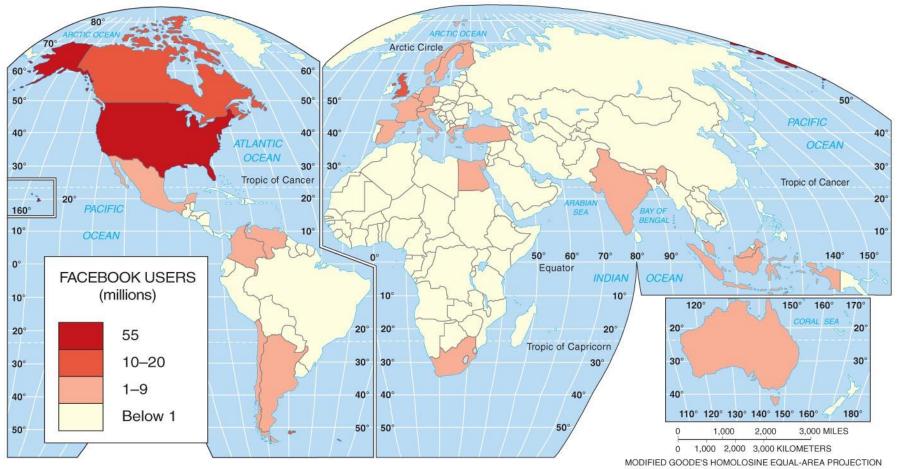
n the Unite 200 GREATEST POP CULTURE

- Electronic Diffusion of Popular Culture
 - Diffusion of the Internet: Late Twentieth Century
 - Diffusion follows pattern established by TV but at a more rapid rate.
 - In 1995, Internet users in the United States accounted for more than half of the global users.
 - By 2011, 77 percent of the U.S. population accessed the Internet.
 - Accounted for 10 percent of the global users.
 - » Global share decreased by roughly 40 percent in less than 10 years.

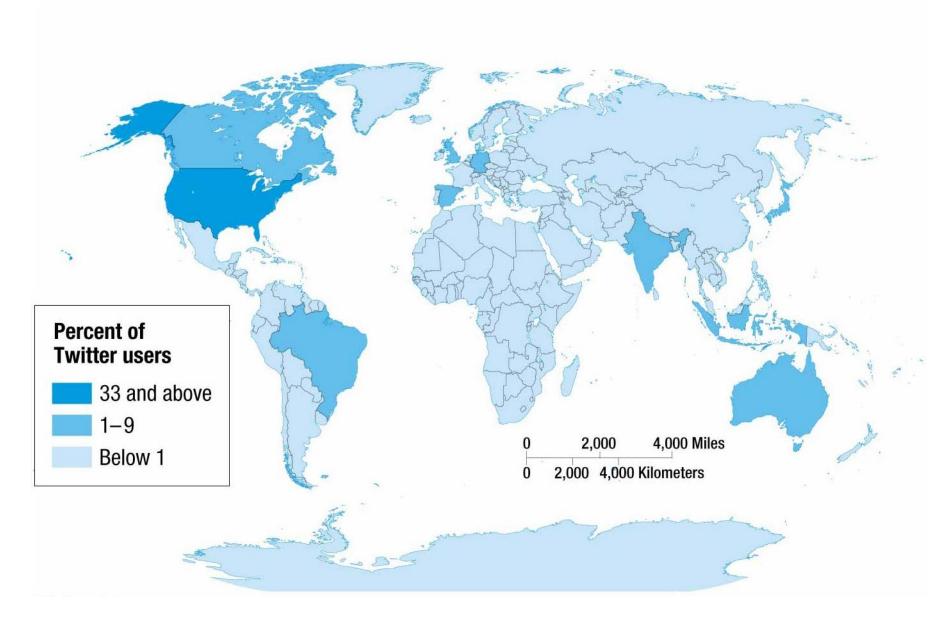
- Electronic Diffusion of Popular Culture
 - Diffusion of Social Media: Twenty-First Century
 - Same diffusion pattern as TV and Internet
 - Facebook
 - » In 2008, Facebook users in United States consisted of 1/3 of all global users.
 - » By 2011, global share decreased to 1/5.
 - Twitter
 - » United States was source of 1/3 of all tweets in 2010.
 - » Second leader of tweets is India.

Diffusion of Facebo

facebook



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- Challenges in Accessing Electronic Media
 - External Threat: Developed Countries Control the Media
 - TV industry dominated by Japan, UK, and United States.
 - Leaders of developing countries could view dominance as impressing American values upon viewers.
 - Upward social mobility
 - Freedom for women
 - Glorification of youth
 - Stylized violence

- Challenges in Accessing Electronic Media
 - External Threat: Developed Countries Control the Media
 - News
 - News media in developing countries dominated by the government, whereas media in the United States is largely private commercial stations.
 - Many African and Asian government officials criticize freedom of the press in the United States.
 - » Allegedly media do not convey an accurate view of other countries.

- Challenges in Accessing Electronic Media
 - Internal Threat: Social Media
 - Limiting Access to TV
 - Satellite dishes enable people to access information that would otherwise be censored by their governments.
 - Some governments attempt to limit Internet content including:
 - 1. Political Content
 - » Opposition to local government
 - 2. Social Content
 - » Socially sensitive material, such as gambling or sex
 - 3. Conflict and Security
 - » Armed conflict, border disputes, or militant groups
 - 4. Internet Tools
 - » Email, Internet hosting, and Internet searches

KI #4 Why Do Folk and Popular Culture Face Sustainability Challenges?

- Sustainability Challenges for Folk Culture
 - Increased connection with popular culture makes maintaining centuries-old practices difficult.
 - Impacts of globalization on the landscape creates challenges in maintaining a unique landscape.
 - Global diffusion of popular culture beliefs has challenged the subservience of women to men that is embedded in some folk customs.

Why Do Folk and Popular Culture Face Sustainability Challenges?

- Sustainability Challenges for Popular Culture
 - Diffusion of some popular customs can adversely impact environmental quality in two ways:
 - 1. Pollution of the Landscape
 - Uniform landscapes used to generate product recognition.
 e.g., motels and fast-food restaurants
 - Golf courses remake the environment by drastically modifying its natural state.
 - 2. Depletion of Scarce Natural Resources
 - Diffusion of some popular customs increases demand for animal products and for raw materials—e.g., minerals and fossil fuels.

Summary

- Traits and leisure activities associated with folk culture tend to diffuse more slowly than those of popular culture.
- Folk clothing tends to be greatly influenced by local environmental conditions, whereas popular culture clothing tends to represent income and occupation.
- Important elements of material culture include clothing, food, and shelter.

Summary

- Popular culture is diffused around the world through electronic media that began with the TV. It has since phased over into the Internet and Social Media.
- Globalization and greater connectivity have fostered a world where new ideas are spread more rapidly and fewer places of isolation exist.